

CLASS-V: MATH SPLIT-UP SYLLABUS 2025-2026

	MONTH	NO. OF DAYS	NO. OF PERIODS	WEIGHTAGE	UNITS/SUBTOPICS/TOPICS/CHAPTERS TO BE COVERED	ACTIVITY/PROJECT/PRACTICAL
PERIODIC TEST – I (APRIL - JUNE)	APRIL - 2025	48	40	20	Chapter-1 The Fish Tale. <ul style="list-style-type: none"> Mathematical concepts such as shapes, estimation. Large numbers. 	Art integrated. <ul style="list-style-type: none"> Cutting paper and make types of fish. Experiential learning. <ul style="list-style-type: none"> Role play of the lesson.
	MAY - 2025			30	Chapter-2 Shapes and Angles. <ul style="list-style-type: none"> Types of angles. Angle Tester. Angles in Names. Degree clocks. 	Art integrated. <ul style="list-style-type: none"> Match stick puzzles. Make a clock face of any shape. Games Integrated: <ul style="list-style-type: none"> The D games. Experiential learning <ul style="list-style-type: none"> Role play of the lesson. Shape and Angle hunt: Go on a scavenges hunt around the classroom or school to find and identify different shapes and angles in everyday objects. For example, look right angles in door frames or the corner of the desk.
	JUNE - 2025			30	Chapter-3 How many squares? <ul style="list-style-type: none"> How big is my hand? How many squares in me. Try Triangles. Puzzles with five squares. 	Games Integrated: <ul style="list-style-type: none"> Chessboard game. Art integrated. <ul style="list-style-type: none"> Draw grids and draw types of shapes like triangle etc. and find the area and perimeter. Experiential learning. <ul style="list-style-type: none"> Encourage the students to find square using sequins or other materials.
HALF YEARLY (JULY - SEPTEMBER)	JULY – 2025			15	Chapter-4 Parts and whole. <ul style="list-style-type: none"> Our flag. Pattern in parts. Vegetable field. Cutting the halua/cakes. From a part to the whole. Rupees and Paise. 	Art integrated. <ul style="list-style-type: none"> Make different types of flags. Exploring flags from around the world and ask students to identify the different colors and the fractional parts they represent. Experiential learning. <ul style="list-style-type: none"> Collect types of vegetables and find the prices.
				15	Chapter-5 Does it look the same? <ul style="list-style-type: none"> Make your pattern. Half a turn. One-fourth turn. 	Art integrated. <ul style="list-style-type: none"> Folding paper in different shapes. Games Integrated: <ul style="list-style-type: none"> Mirror games. Ask students to explore patterns in natural objects like leaves, flowers or seeds and discuss how they repeat or change.
	AUGUST – 2025	58	48	15	Chapter-6 Be my multiples; I'll be your factor. <ul style="list-style-type: none"> The mouse and the cat. Common multiples. Puzzles. Factor tree. Chapter-7 Can you see the pattern. <ul style="list-style-type: none"> Look for a pattern. Magic square. Magic Hexagons. Numbers and Numbers. 	Art integrated. <ul style="list-style-type: none"> Make a factor tree by cutting paper. Games Integrated: <ul style="list-style-type: none"> Dice games. Factor flowers: Students write the number in the center of the flower and its factor on the petals. Experiential learning. <ul style="list-style-type: none"> Encourage the students to design types of shapes to build house. Games Integrated: <ul style="list-style-type: none"> Dice games. Art integrated <ul style="list-style-type: none"> Cutting paper Use beads of various shapes and color to create necklaces or bracelets following a pattern.

	SEPTEMBER - 2025			15	Chapter-8 Mapping your ways. <ul style="list-style-type: none">• Match the map and the photo.• The central Hexagon• Waiting for the parade.• Make the route.• Trip the red fort.• Make it bigger, make it smaller.• Dancer from different states.• The sea.• Distance between towns.	Art integrated. <ul style="list-style-type: none">• Encourage student to draw school map and find the route, distance between school to their house. Experiential learning. <ul style="list-style-type: none">• Show students different types of objects to make them identify big and small.
PERIODIC TEST – II (OCTOBER - DECEMBER)	OCTOBER – 2025	45	36	20	Chapter-9 Boxes and Sketches. <ul style="list-style-type: none">• Shapes that fold into a cube.• Shapes for an open box.• Floor maps.• Boxes and Boxes. Chapter-10 Tenths and Hundreds. <ul style="list-style-type: none">• Guess and colour.• Guess, draw and measure.• Write in meters.	Art integrated. <ul style="list-style-type: none">• Cut paper and make different types of boxes.• Cut papers Games Integrated: <ul style="list-style-type: none">• Match box games Experiential learning. <ul style="list-style-type: none">• Encourage the student to measure their book, pencil, box etc. by using ruler.• Measure each student height.
	NOVEMBER – 2025		9	20	Chapter-11 Area and its boundary. <ul style="list-style-type: none">• Whose slice is bigger.• Cover with stamps.• My belt is longest.• Puzzle, pass through a post card.• People, people everywhere. Chapter-12 Smart charts. <ul style="list-style-type: none">• Chi-Chi, Meow, Meow.• Helping hands.• Hot and cold.• Family Tree.• Rabbits in Australia.	Games Integrated: <ul style="list-style-type: none">• Thread plays. Experiential learning. <ul style="list-style-type: none">• Encourage the student to measure their bench and desk in meters and also measure the width. Art integrated. <ul style="list-style-type: none">• Make family tree.• Use thermometer to measure hot and cold.
	DEC. - 2025				REVISION	
YEARLY/FINAL (JANUARY - MARCH)	JAN. & FEB.– 2026	30	24	15	Chapter-13 Ways to multiply and divide. <ul style="list-style-type: none">• Years and years.• Kamla Bai’s Story. Chapter-14 How big, how heavy? <ul style="list-style-type: none">• Your measuring glass.• How many can fit in?• How big is your cube.	Experiential learning. <ul style="list-style-type: none">• Student collect the price of their one-week grocery and find out the amount of each items price. Experiential learning. <ul style="list-style-type: none">• Ask the student to bring marbles and 1 glass of water to find the volume.
	MAR.- 2026				REVISION	